

# What makes us a youth development camp?

### Conflict resolution

- 1. Peace bench
- Peer mediators
- 3. Cool down

## **Weekly** themes

- Morning talk
- Connection to activities
- Weekly awards

#### Choice

- U Pick campers pick from 3 concurrent activities for AM session
- 2. Check in + choiceafternoon meeting of self reflection and discussion on behavior)
- 3. Power PAL autonomy camp elections, decisions

#### **Transfer**

- Talk about being better people outside camp
- Ask for input on life skill usage

#### **Activity style**

- Pre huddle: non-outcome goal, set expectations, kid input
- <u>Team split up</u>: student led or creative
- <u>Fair play</u>: Acknowledge + reward nonoutcome successes (teamwork, caring, etc.), give leadership roles + say in game rules
- Post huddle: student feedback on activity (what to change/keep same), selfassessment of goal from pre-huddle